

WBF Convention Card



Category: Natural – GREEN

NCBO: CANADA

Event: 44<sup>th</sup> World Team Championships

Players: John RAYNER NAME: Nader HANNA

SYSTEM SUMMARY

GENERAL APPROACH AND STYLE

1NT Opening: (14<sup>+</sup>)15-17

2 over 1 RESP (UPH): FG

5 card Majors

1M-1NT F1 (UPH)

SPECIAL BIDS THAT MAY REQUIRE DEFENCE

OPENINGS:

3NT 1<sup>st</sup> and 2<sup>nd</sup> positions: Solid minor, no side A or K

RESPONSES:

1m-2♥ = BAL 11-12 HCP [1]

1m-2♠ = 5<sup>+</sup> card raise, 6-9 HCP [2]

1♣-2♦ & 1♥-2♠ = PRE by UPH

1M -3♣ = 4<sup>+</sup> card constructive raise (6-9 HCP)

1M -3♦ = 4<sup>+</sup> card limit raise

P-1M-2♣/2♦ = 3-Way REV Drury [4]

COMP:

1m-(1♥)-1♠ = 7-10 HCP, Denies 4♠, no ♥ stopper [3]

1m-(1♥)-2♥ = 6<sup>+</sup>♠ 8<sup>+</sup> HCP [3]

1m-(1♥)-2♠ = 6<sup>+</sup>♠ 4-7 HCP [3]

SPECIAL FORCING PASS SEQUENCES

Pass then pull is stronger than taking initial action

IMPORTANT NOTES THAT DON'T FIT ELSEWHERE

Ingberman over Reverse by Opener [6]

Many *Lebensohl* situations in competition

PSYCHICS: Rare

LEADS AND SIGNALS

OPENING LEADS STYLE

	Lead	In Partner's Suit
Suit	3 <sup>rd</sup> even, low odd	Same
NT	4 <sup>th</sup>	Same
Subs.	Same, but some ATT	Same, but some ATT
Other:		

LEADS

Lead	Vs Suit	Vs NT
Ace	AKx	Asks ATT
King	AKx (5 level +), AK, KQx	Asks CT or unblock
Queen	QJ(x)	QJ(x), KQxx, KQJx
Jack	HJ10(x), J10(x)	HJ10(x), J10(x)
10	H109x	H109x, 109xx
9	9xx	9xx
Hi-x	xx	xxx, maybe xxxx
Lo-x	xxx, xxxx, xxxxx	Normally from an honor

SIGNALS IN ORDER OF PRIORITY

	Partner's Lead	Declarer's lead	Discarding
1 <sup>st</sup>	Lo = ENCRG	Lo = Even	Lo = ENCRG
2 <sup>nd</sup>	Lo = Even	S/P	Lo = Even
3 <sup>rd</sup>	S/P		S/P

Signals (including trump):

REV Smith vs. NT

Trump suit preference signals

DOUBLES

TAKEOUT DOUBLES (Style, Responses; Reopening)

Style: Support for unbid suits

Responses: Cue F1

Reopening:

SPECIAL, ARTIFICIAL & COMPETITIVE (RE-)DBLS

NEG DBL thru 4♥

RESP DBL thru 4♦

Maximal Overall DBL to 3M

Support DBL & RDBL to 2♥

Many low level DBLs T/O

DEFENSIVE & COMPETITIVE BIDDING

OVERCALLS (Style; Responses; 1/2 level; Reopening)

Style: 1 level overcall can be light

Responses: Transfers after simple overcall in direct or balancing

Jump raise PRE, Jump Q = Mixed raise

Jump shift FIT

1NT OVERCALL (2<sup>nd</sup>/4<sup>th</sup> live; Responses; Reopening)

2<sup>nd</sup> Position: 15-18 HCP

Responses: As over 1NT OPENING

4<sup>th</sup> Position: 11-14 HCP over minor; 11-16 HCP over major

Responses: Range Ask Stayman, System On

JUMP OVERCALLS (Style; Responses; Unusual NT)

Style: Weak (Intermediate at UNFAV)

Reopening: Intermediate Jump overcall (12-15 HCP);

2NT = 19-20 HCP

Unusual NT: 2 Lower unbid suits

DIRECT & JUMP CUE BIDS (Style; Responses; Reopen)

Style: Michaels {(1♣)-2♦ & (1♦)-2♥ = Majors if 1♣/1♦ < 3 cards}

Responses: (1M)-2M-3♣ = P/C; (1M)-2M-3♦ = Limit raise in oM

(1m)-2m-3♣/3♦ = Limit raise in ♥/♠

1m-3m = NAT, 1M-3M asks stopper

Reopening: Same

VS. NT (vs. Strong / Weak; Reopening; PH)

Vs WK: DBL = 14<sup>+</sup> HCP; Vs STR: DBL 5<sup>+</sup>m - 4M

Vs All: 2♣ = Majors

2♦ = A Major

2M = 5<sup>+</sup>M - 4<sup>+</sup>m

Reopening: Same

Vs PREEMPTS

T/O DBL thru 4♥; LEB after (2M)-DBL-(P)

(2M)-4m = Strong 5<sup>+</sup>m - 5<sup>+</sup>oM

VS ARTIFICIAL STRONG OPENINGS

Suction vs. Strong 1♣, 2♣, 2♦ & 2NT [5]

OVER OPPONENTS' TAKEOUT DOUBLE

2NT = Limit raise<sup>+</sup>; Jump shift FIT

After 1M-(DBL): Transfers (starting at 1NT);

OPENING	TICK IF ARTIFICIAL	MIN. # OF CARDS	NEG DBL THRU	DESCRIPTION	RESPONSES	SUBSEQUENT AUCTION	PH & COMP BIDDING
1♣		3	4♥	11 <sup>+</sup> UNBAL 12-14 or 18-19 BAL 1♣ with 33 minors Usually 1♦ with 44 minors	1M resp may have longer ♦; 1♦ resp may be 3 card 1NT = 8-10, 2NT = 12 <sup>+</sup> -15, 3NT = 16-17 2♣ = Limit raise <sup>+</sup> 2♦ = PRE; 2♥ = 11-12 BAL; 2♠ = 5 <sup>+</sup> card raise 6-9 HCP 3♣ = PRE; 3-level JS = SPL	1NT rebid may have 4 card M if BAL 2-way New Minor Forcing over 1NT rebid 4 <sup>th</sup> suit FG; SPL; Mod. WOLFF S/O over 2NT rebid [7];	<b>PH:</b> FIT jumps 1m-(1♥)-1♠ = 7-10, no 4♣, no ♥ stopper [3] 1m-(1♥)-2♥ = 6 <sup>+</sup> ♠ 8 <sup>+</sup> HCP [3] 1m-(1♥)-2♠ = 6 <sup>+</sup> ♠ 4-7 HCP [3]
1♦		3	4♥	See 1♣	See 1♣ 1♦-3♣ = NAT INV	See 1♣	See 1♣
1♥		5(4)	4♦	May be 4 card suit 3 <sup>rd</sup> & 4 <sup>th</sup>	1NT = F1; 2NT = <i>Jacoby</i> 1♥-2♠ = NAT PRE 3♣ = Sound 4-card single raise; 3♦ = Limit raise 3♥ = PRE 3NT = 3-3-(3-4) 13-15 HCP SPL	1M-1NT-3NT = Solid Suit SPL	<b>PH:</b> 3-way <i>Reverse Drury</i> [4] 2NT = 5 <sup>+</sup> -5 <sup>+</sup> ms INV <i>Bergen</i> 3♣/3♦/3M, 1♥-2♠ Fit <b>COMP:</b> TRF/DBL; 1♥ - (1♠) - 2♦ (PH) = 3 card <i>Drury</i> ; <i>Jacoby</i> 2NT by UPH over DBL of 1M; <i>Bergen</i> ; Fit jumps
1♠		5(4)	4♥	May be 4 card suit 3 <sup>rd</sup> & 4 <sup>th</sup>	See 1♥ 1♠-3♥ = NAT INV	See 1♥	See 1♥ 1♠-3♥ Fit
1NT			4♥	15-17 (may be very good 14) May have 5 M or 6 m	NF STAY; 4-Suit TRF; Gerber; Texas 3♣ = Puppet STAY 3♦ = 5 <sup>+</sup> -5 <sup>+</sup> ms FG 3M = SPL, 3 oM, (54) ms	1NT-2♣-2♦-2♥ = Weak, both Ms 1NT-2♣-2♦-3M = 4M, 5oM FG 1NT-2♣-2♦-4♣ = 5 <sup>+</sup> ♥ + 5 <sup>+</sup> ♠ 1NT-2♣-2♦-4♦ = 6 <sup>+</sup> ♥ + 4♠ 1NT-2♣-2♦-4♥ = 6 <sup>+</sup> ♠ + 4♥ 1NT-2♣-2M-3oM = Unspecified Shortness 1NT-2♣-2M-4♣ = Slam Interest (No Shortness) 1NT-2♣-2M-4♦ = KC Ask	<b>COMP:</b> LEB after NAT overcall NEG DBL thru 3♠ 1NT-(DBL)-RDBL = Relay to 2♣
2♣	√	0		STR, ART	2♦ waiting, 5 <sup>+</sup> HCP or A or K, FG 2♥ = 0-4 HCP 2NT = ♥	2♣-2♦-2♥ = <i>Kokish</i> 2♣-2♦-3M = 4M-6 <sup>+</sup> ♦	<b>COMP:</b> DBL = 0-4 HCP, Pass = 5 <sup>+</sup> HCP
2♦		6(5)		NAT, WK (5-11) Usually 6 card suit	New suit F1; 2NT Ogust inquiry 4♣ = KC Ask		<b>COMP:</b> over (DBL): 3-level new suit is lead directing 2NT = Relay to 3♣
2♥		6(5)		See 2♦	See 2♦		See 2♦
2♠		6(5)		See 2♦	See 2♦		See 2♦
2NT				20-21 BAL, May have 5M	STAY; JTB; Texas; Gerber; 3♠ = Relay to 3NT for minor suited hands		
3♣		6		May be light	New suit F; 4♦ = KC Ask	<b>HIGH LEVEL BIDDING</b>	
3♦		6		May be light	New suit F; 4♣ = KC Ask	RKCB - 1430	
3♥		7		May be light	New suit F; 4♠ = KC Ask	<i>Minorwood</i>	
3♠		7		May be light	New suit F; 4♣ = KC Ask	Exclusion KC - 03/14	
3NT	√			1 <sup>st</sup> & 2 <sup>nd</sup> : 7-8 card solid m, no side A, K 3 <sup>rd</sup> & 4 <sup>th</sup> : To Play	4♣/5♣/5♦ = P/C; 4♦ = Asks Shortness 4NT = Asks extra length or outside Q	Preempt KC - 0, 1, 1wQ, 2, 2wQ GSF	
4x				NAT PRE		SPL	